RIFTS® MUTANT ANIMAL CHARACTER SHEET

Saving Throws

Save vs. Spell Magic: _____
Save vs. Ritual Magic: _____
Save vs. Psionics: _____
Save vs. Toxins/Poisons: _____/_____
Save vs. Harmful Drugs: _____
Save vs. Insanity: _____
Save vs. Possession: +_____
Save vs. Horror Factor: +_____
Save vs. Coma/Death: +_____%
Save vs. Pain: _____

Damage Record

☐.D.C.-_____:_____
☐.D.C.-_____:_____
_____-_____:_____
Hit Points:_____
I.S.P.:_____
Chi:_____
P.P.E.:_____

Combat Skill

of Attacks:_____ Initiative:+_____
Damage: +_____ Strike: +_____
Parry: +_____ Dodge: +_____
Roll: +_____ Restr. Punch:_____
Punch:_____ Power Punch:_____
Kick:_____ Leap Kick:_____
Knock Out:_____
Critical:_____20
Death:_____
Flip:_____(+)___%
Leap:_____ft.↑ _____ft.→
Lift:_____lbs. Carry:_____lbs.
Throw(Max):_____lbs. _____ft.
Run:_____mph (Max)_____Melees
_____Ft/melee _____Ft/attack
Swim:_____mph (Max)_____Melees
_____Ft/melee _____Ft/attack

Name:_____ Race:_____
True Name:_____
Occupation:_____
Alignment:_____ O.C.C.:_____
Hit Points:_____ ☐.D.C.(Physical):_____
Experience Level:_____ Points:_____
I.Q.: _____ Age:_____ Life Span:_____ P.P.E.:_____
M.E.: _____ Sex:_____ Chi:_____
M.A.: _____ Height:____ Weight:____ I.S.P.:_____
P.S.: _____ Family Origin:_____
P.P.: _____ Environment:_____
P.E.: _____ Sentiments Toward_____:_____
P.B.: _____ Sentiments Toward_____:_____
Spd: _____ Native Language(s):_____
Insanity (If any):_____
Invoke Trust/Intimidate:____% Charm/Impress____%

Mutations

Hands: None ❑ Partial ❑ Full ❑ Extra ❑
Biped: None ❑ Partial ❑ Full ❑
Speech: None ❑ Partial ❑ Full ❑
Looks: None ❑ Partial ❑ Full ❑
Build:_____Size Level:_____ Bio-E:____Bio-E Spent:_____
Natural Weapons:_____

Powers:_____

Psionics:_____

Skills

	+%/Lvl	%

Secondary Skills

	+%/Lvl	%

Weapons

	Range	Payload	Damage
Ammo:			
Ammo:			
Ammo:			
Ammo:			

Weapon Proficiencies

	Str/Thr Aim/Burst	Parry/ Range	Damage/ Rate
	/		

Armor:_____
A.R.:____ ☐.D.C.:_____/_____
Weight:_____ Cost:_____
Prowl Penalty: -____%

Armor:_____
A.R.:____ ☐.D.C.:_____/_____
Weight:_____ Cost:_____
Prowl Penalty: -____%

Equipment

Special Abilities/Skills

Notes

Money

Salary:
:
Black Market Items:

Outfits

❑
❑
❑
❑
❑

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