

MAGIC: WEAPON OBJECT
NAME: _____
TYPE: _____
ABILITIES: _____

P.P.E.: (____)
:(____)

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ANIMAL COMPANION
NAME: _____
TYPE: _____
H.P. D.C.: _____ A.R.: _____
A.P.M.: _____ STRIKE: + _____ PARRY: + _____
DODGE: + _____ DAMAGE: + _____ ROLL: + _____
CLAWS: D _____ MOUTH: D _____
: D _____ : D _____

NATURAL ABILITIES

DAMAGE RECORD

HIT POINTS: _____
D.C.: _____

ARMOR:
A.R.: _____ D.C.: _____ / _____
WEIGHT: _____ COST: _____
PROWL PENALTY: - _____ %

ARMOR:
A.R.: _____ D.C.: _____ / _____
WEIGHT: _____ COST: _____
PROWL PENALTY: - _____ %

OUTFITS

SPELLS P.P.E.

LEVEL ONE	
<input type="checkbox"/> BLINDING FLASH	1
<input type="checkbox"/> CLOUD OF SMOKE	2
<input type="checkbox"/> DEATH TRANCE	1
<input type="checkbox"/> GLOBE OF DAYLIGHT	2
<input type="checkbox"/> SEE AURA	6
<input type="checkbox"/> SEE THE INVISIBLE	4
<input type="checkbox"/> SENSE EVIL	2
<input type="checkbox"/> SENSE MAGIC	4
<input type="checkbox"/> SENSE P.P.E.	3
<input type="checkbox"/> THUNDERCLAP	4

LEVEL TWO	
<input type="checkbox"/> BEFUDDLE	3
<input type="checkbox"/> CHAMELEON	6
<input type="checkbox"/> CLIMB	3
<input type="checkbox"/> CONCEALMENT	6
<input type="checkbox"/> DETECT CONCEALMENT	6
<input type="checkbox"/> FEAR	5
<input type="checkbox"/> HEAVY BREATHING	3
<input type="checkbox"/> LEVITATION	5
<input type="checkbox"/> MYSTIC ALARM	5
<input type="checkbox"/> TURN DEAD	6

LEVEL THREE	
<input type="checkbox"/> ARMOR OF ITHAN	10
<input type="checkbox"/> BREATH WITHOUT AIR	5
<input type="checkbox"/> ENERGY BOLT	5
<input type="checkbox"/> FINGERS OF THE WIND	5
<input type="checkbox"/> FLOAT IN AIR	5
<input type="checkbox"/> FUEL FLAME	5
<input type="checkbox"/> IGNITE FIRE	6
<input type="checkbox"/> IMPERVIOUS TO FIRE	5
<input type="checkbox"/> INVISIBILITY: SIMPLE	6
<input type="checkbox"/> NEGATE POISONS/TOXINS	5
<input type="checkbox"/> PARALYSIS: LESSER	5
<input type="checkbox"/> RESIST FIRE	6
<input type="checkbox"/> TELEKINESIS	6

LEVEL FOUR	
<input type="checkbox"/> ASTRAL PROJECTION	10
<input type="checkbox"/> CARPET OF ADHESION	10
<input type="checkbox"/> BLIND	6
<input type="checkbox"/> CHARISMATIC AURA	10
<input type="checkbox"/> CURE MINOR DISORDER	10
<input type="checkbox"/> ENERGY FIELD	10
<input type="checkbox"/> FOOL'S GOLD	10
<input type="checkbox"/> FIRE BOLT	7
<input type="checkbox"/> LEY LINE TRANSMISSION	30
<input type="checkbox"/> MAGIC NET	7
<input type="checkbox"/> MULTIPLE BEINGS	7
<input type="checkbox"/> REPEL ANIMALS	7
<input type="checkbox"/> SEAL	7
<input type="checkbox"/> SHADOW MELD	10
<input type="checkbox"/> SWIM AS A FISH	6
<input type="checkbox"/> TRANCE	10

LEVEL FIVE	
<input type="checkbox"/> CALLING	8
<input type="checkbox"/> CIRCLE OF FLAME	10
<input type="checkbox"/> DOMINATION	10
<input type="checkbox"/> ENERGY DISRUPTION	12
<input type="checkbox"/> ESCAPE	8
<input type="checkbox"/> EYES OF THOTH	8
<input type="checkbox"/> FLY	15
<input type="checkbox"/> HEAL WOUNDS	10
<input type="checkbox"/> HORRIFIC ILLUSION	10
<input type="checkbox"/> SLEEP	10
<input type="checkbox"/> SUPERHUMAN STRENGTH	10
<input type="checkbox"/> SUPERHUMAN SPEED	10
<input type="checkbox"/> SWIM AS A FISH: SUP.	12

LEVEL SIX	
<input type="checkbox"/> APPARTION	20
<input type="checkbox"/> CALL LIGHTING	15
<input type="checkbox"/> COMPULSION	20
<input type="checkbox"/> CURE ILLNESS	15
<input type="checkbox"/> FIRE BALL	10
<input type="checkbox"/> IMPERVIOUS TO ENERGY	20
<input type="checkbox"/> MAGIC PIGEON	20
<input type="checkbox"/> MASK OF DECEIT	15
<input type="checkbox"/> MEMORY BANK	12
<input type="checkbox"/> REDUCE SELF	20
<input type="checkbox"/> TELEPORT: LESSER	15
<input type="checkbox"/> TIME SLIP	20
<input type="checkbox"/> TONGUES	12
<input type="checkbox"/> WORDS OF TRUTH	15

LEVEL SEVEN	
<input type="checkbox"/> AGONY	20
<input type="checkbox"/> ANIMATE/CONTROL DEAD	20
<input type="checkbox"/> CONSTRAIN BEING	20
<input type="checkbox"/> DISPEL MAGIC BARRIER	20
<input type="checkbox"/> FLY AS THE EAGLE	25
<input type="checkbox"/> GLOBE OF SILENCE	20
<input type="checkbox"/> INVISIBILITY: SUPERIOR	20
<input type="checkbox"/> INVULNERABILITY	25
<input type="checkbox"/> LIFE DRAIN	25
<input type="checkbox"/> METAMORPHOSIS: ANIMAL	25
<input type="checkbox"/> PURIFY FOOD & WATER	20
<input type="checkbox"/> WIND RUSH	20

LEVEL EIGHT	
<input type="checkbox"/> COMMUNE WITH SPIRITS	25
<input type="checkbox"/> EYES OF THE WOLF	25
<input type="checkbox"/> ENORCSIM	30
<input type="checkbox"/> HALLUCINATION	30
<input type="checkbox"/> LOCATE	30
<input type="checkbox"/> LUCK CURSE	40
<input type="checkbox"/> METAMORPH.: HUMAN	40
<input type="checkbox"/> MINOR CURSE	35
<input type="checkbox"/> NEGATE MAGIC	30
<input type="checkbox"/> ORACLE	30
<input type="checkbox"/> SICKNESS	50
<input type="checkbox"/> SPOIL FOOD & WATER	30
<input type="checkbox"/> STONE TO FLESH	30
<input type="checkbox"/> WISPS OF CONFUSION	40

LEVEL NINE	
<input type="checkbox"/> CURSE: PHOBIA	40
<input type="checkbox"/> FAMILIAR LINK	55
<input type="checkbox"/> METAMORPHOSIS: INSECT	60
<input type="checkbox"/> MUTE	50
<input type="checkbox"/> PROT. CIRCLE: SIMPLE	45
<input type="checkbox"/> SUMMON/CONT. CANDNES	50
<input type="checkbox"/> SPEED OF THE SNAIL	50
<input type="checkbox"/> TRANSFERAL	50
<input type="checkbox"/> WATER TO WINE	40

LEVEL TEN	
<input type="checkbox"/> BANISHMENT	65
<input type="checkbox"/> CNTRL./ENSLAVE ENTITY	80
<input type="checkbox"/> METAMORPH.: SUPERIOR	100
<input type="checkbox"/> MYSTIC PORTAL	60
<input type="checkbox"/> SUMMON SHADOW BEAST	140
<input type="checkbox"/> SUMM./CONT. RODENTS	70
<input type="checkbox"/> WARDS	90

LEVEL ELEVEN	
<input type="checkbox"/> ANTI MAGIC: CLOUD	140
<input type="checkbox"/> CREATE MUMMY	160
<input type="checkbox"/> CREATE MAGIC SCROLL	100
<input type="checkbox"/> REMOVE CURSE	140
<input type="checkbox"/> SUMM./CONT. ANIMALS	125
<input type="checkbox"/> SUMMON FOG	140

LEVEL TWELVE	
<input type="checkbox"/> AMULET	290
<input type="checkbox"/> CALM STORM	200
<input type="checkbox"/> CREATE ZOMBIE	250
<input type="checkbox"/> METAMORPHOSIS: MIST	250
<input type="checkbox"/> SUMMON ENTITY	250
<input type="checkbox"/> SUMMON RAIN	200
<input type="checkbox"/> TIME HOLE	210

LEVEL THIRTEEN	
<input type="checkbox"/> CREATE GOLEM	700/1000
<input type="checkbox"/> PROT. CIRCLE: SUPERIOR	300
<input type="checkbox"/> SUMMON STORM	300
<input type="checkbox"/> SUMMON LESSER BEING	425
<input type="checkbox"/> SANCTUM	390
<input type="checkbox"/> TALISMAN	500

LEVEL FOURTEEN	
<input type="checkbox"/> CLOSE RIFT	2 + 200
<input type="checkbox"/> ID BARRIER	600
<input type="checkbox"/> IMPEN. WALL OF FORCE	600
<input type="checkbox"/> RESTORATION	750

LEVEL FIFTEEN	
<input type="checkbox"/> DIMENSIONAL PORTAL	1000
<input type="checkbox"/> TELEPORT: SUPERIOR	600
<input type="checkbox"/> TRANSFORMATION	2000

P.P.E.: _____

P.P.E. AT/ON OR WITHIN ONE MILE OF A LEY LINE: _____

P.P.E. AT OR NEAR A LEY LINE NEXUS: _____

P.P.E. SPENT: _____

CHARACTER HISTORY

CONTACTS

NAME:	OCCUPATION:	NOTES:

WEAPONS	RANGE	PAYLOAD	DAMAGE	STR/THR AIM/BURST	PARRY	RATE

PSIONICS/MAGIC

PSIONIC/SPELL	RANGE	DURATION	SAVING THROW	DAMAGE	EFFECT	I.S.P./P.P.E.