

CHARACTER HISTORY

Empty table for character history.

CONTACTS

Table for contacts with columns: NAME, OCCUPATION, NOTES.

WEAPON PROFICIENCIES table with columns: WEAPON, RANGE, DAMAGE, STR/THR AIM/BURST, PARRY, RATE.

AMMUNITION (): table for listing ammunition types and quantities.

PSIONICS L.S.P. table with sub-sections: SENSITIVE, HEALING, SUPER, PHYSICAL, L.S.P. and various psionic abilities.

MAGIC: WEAPON OBJECT table for listing magical items and their properties.

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OUTFITS table for listing clothing and equipment.

PRIEST OF LIGHT character sheet including Pantheon, Deity, Church Resources, Healing Touch, Exorcism, Remove Curse, Resurrection, Turn Dead, Prayers, Miracles, and Supernatural Strength.

ARMOR section including A.R., D.C., Weight, Cost, and Prowl Penalty.

ANIMAL COMPANION section including Name, Type, H.P., A.P.M., Dodge, Damage, Roll, Claws, Mouth, Natural Abilities, and Damage Record.

SPELLS P.P.E. table listing spells and their costs for Level One and Level Two.

SPELLS P.P.E. table listing spells and their costs for Level Three and Level Four.

SPELLS P.P.E. table listing spells and their costs for Level Five and Level Six.

SPELLS P.P.E. table listing spells and their costs for Level Seven and Level Eight.

SPELLS P.P.E. table listing spells and their costs for Level Nine and Level Ten.

SPELLS P.P.E. table listing spells and their costs for Level Eleven and Level Twelve.

SPELLS OF LEGEND P.P.E. table listing legendary spells and their costs.