

CHARACTER HISTORY

CONTACTS

NAME:	OCCUPATION:	NOTES:

WEAPON PROFICIENCIES	RANGE	DAMAGE	STR/THR	AIM/BURST	PARRY	RATE

AMMUNITION ():						

PSIONICS I.S.P. SENSITIVE <input type="checkbox"/> Astral Projection 8 <input type="checkbox"/> Clairvoyance 4 <input type="checkbox"/> Commune w/Animals 6 <input type="checkbox"/> Commune with Spirits 8 <input type="checkbox"/> Dispel Spirits 10 <input type="checkbox"/> Empathy 4 <input type="checkbox"/> Meditation 0 <input type="checkbox"/> Mind Block 4 <input type="checkbox"/> Object Read 6 <input type="checkbox"/> Presence Sense 4 <input type="checkbox"/> See Aura 6 <input type="checkbox"/> See the Invisible 4 <input type="checkbox"/> Sense Dimen. Anomaly 6 <input type="checkbox"/> Sense Evil 2 <input type="checkbox"/> Sense Magic 3 <input type="checkbox"/> Sixth Sense 2 <input type="checkbox"/> Speed Reading 2 <input type="checkbox"/> Telepathy 4 <input type="checkbox"/> Total Recall 2 PHYSICAL <input type="checkbox"/> Alter Aura 2 <input type="checkbox"/> Death Trance 1 <input type="checkbox"/> Ectoplasm (VARIES) 8 <input type="checkbox"/> Float 8 <input type="checkbox"/> Impervious to Cold 2 <input type="checkbox"/> Impervious to Fire 4 <input type="checkbox"/> Impervious to Poison 4 <input type="checkbox"/> Levitation (VARIES) 4 <input type="checkbox"/> Mind Block 4 <input type="checkbox"/> Nightvision 4 <input type="checkbox"/> Resist Fatigue 4 <input type="checkbox"/> Resist Hunger 2 <input type="checkbox"/> Resist Thirst 6 <input type="checkbox"/> Summon Inner Strength 4 <input type="checkbox"/> Spont. Combustion 6 <input type="checkbox"/> Telekinesis (VARIES) 6 <input type="checkbox"/> Telekinetic Punch 6 <input type="checkbox"/> Telekinetic Leap 8 <input type="checkbox"/> Teleport Object 10 I.S.P.: _____	HEALING I.S.P. <input type="checkbox"/> Attack Disease 12 <input type="checkbox"/> Bio-Regenerate (Self) 6 <input type="checkbox"/> Deaden Pain 4 <input type="checkbox"/> Detect Psionics 6 <input type="checkbox"/> Exorcism 10 <input type="checkbox"/> Healing Touch 6 <input type="checkbox"/> Increased Healing 10 <input type="checkbox"/> Induce Sleep 4 <input type="checkbox"/> Lust for Life 15 <input type="checkbox"/> Psychic Diagnosis 4 <input type="checkbox"/> Psychic Purification 8 <input type="checkbox"/> Psychic Surgery 14 <input type="checkbox"/> Resist Fatigue 4 <input type="checkbox"/> Suppress Fear 8 <input type="checkbox"/> Transfer I.S.P. 4+ SUPER <input type="checkbox"/> Advanced Trance State 10 <input type="checkbox"/> Bio-Manipulation 10 <input type="checkbox"/> Bio-Regen. (SUPER) 20 <input type="checkbox"/> Catastoc Strike 40 <input type="checkbox"/> Cause Insanity 30 <input type="checkbox"/> Cure Insanity 30 <input type="checkbox"/> Electrokinesis (VARIES) 6 <input type="checkbox"/> Empathic Transmission 6 <input type="checkbox"/> Group Mind Block 22 <input type="checkbox"/> Hydrokinesis (VARIES) 2 <input type="checkbox"/> Hypnotic Suggestion 6 <input type="checkbox"/> Induce Nightmare 15 <input type="checkbox"/> Insert Memory 25 <input type="checkbox"/> Invisible Haze 30 <input type="checkbox"/> Mental Illusion 20 <input type="checkbox"/> Ment. Possess Others 30 <input type="checkbox"/> Mind Bolt (SPECIAL) (VARIES) 6 <input type="checkbox"/> Mind Bond 10 <input type="checkbox"/> Mind Wipe (SPECIAL) 6 <input type="checkbox"/> P.P.E. Shield 10 <input type="checkbox"/> Psi-Shield 30 <input type="checkbox"/> Psi-Sword 30 <input type="checkbox"/> Pyrokinesis (VARIES) 6 <input type="checkbox"/> Telekinesis (SUPER) 10+ <input type="checkbox"/> Telekinetic Force Field 30 <input type="checkbox"/> Telemechanics 10 I.S.P.: _____ I.S.P. AT/ON OR WITHIN ONE MILE OF A LEY LINE: _____ I.S.P. AT OR NEAR A LEY LINE NEXUS: _____ I.S.P. SPENT: _____
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MAGIC: <input type="checkbox"/> WEAPON <input type="checkbox"/> OBJECT NAME: _____ TYPE: _____ ABILITIES: _____ _____ _____ _____ _____ P.P.E.: () _____ : () _____

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PRIEST OF DARKNESS PANTHEON: _____ DEITY: _____ HEALING TOUCH: 1D6 HP./S.D.C.(EVERY 2 MELEES) EXORCISM: 1D6 HRS OF PRAYER +7 _____ % REMOVE CURSE: 1D4x10 MINUTES +7 _____ % RESURRECTION: STARTING AT 5TH LEVEL +3 _____ % TURN DEAD: 2 MELEE ROUNDS +5 _____ %	PRAYERS PRAYER OF STRENGTH OF THE DAMNED +8 _____ % *+6 VS HORROR FACTOR, +2 ON ALL OTHER SAVING THROWS +10% TO TURN DEAD +1 SPELL STRENGTH +4 TO DAMAGE +1 TO PARRY & DODGE +8% TO SUMMON MINIONS OF DARKNESS LASTS 3 MINUTES PER LEVEL OF EXPERIENCE PRAYER OF COMMUNION +8 _____ % *60% CHANCE OF DIVINATION OR RECEIVING AN OMEN SUMMON MINIONS OF DARKNESS *SUMMON ONE LESSER DEVIIL, DEMON OR GARGOYLE PER LEVEL WILL STAY FOR 5 MINUTES PER LEVEL OF THE PRIEST CAN BE ATTEMPTED TWICE PER 24 HOUR PERIOD
CURSES +6 _____ % POX CURSE *BODY BREAKS OUT IN ITCHY PUS-FILLED SORES WITHIN 24 HOURS *P.B. & S.D.C. ARE REDUCED BY HALF, P.E. -3 LASTS 1D6 MONTHS FEVER CURSE *COMBAT BONUSES -1 *SPD. -25% *ALL SKILLS -10% LASTS 1D6 MONTHS LUCK CURSE *NO COMBAT BONUSES *NO CRITICAL STRIKE *KNOCKOUT/ DEATHBLOW DO 1D4 *KICK ATTACKS - 60% FALL DOWN *PROWL=CLUMSY *ALL SKILLS -40% AT CRITICAL TIMES LASTS 24 HOURS PER LEVEL OF THE PRIEST MINOR CURSE *GAS - FARTS EVERY 2 MELEES, -2 ON INITIATIVE *HEADACHE - ALL SKILLS -10%, SAVING THROWS -1 *HICCUPS - LANGUAGE SKILLS -15%, M.A. 1/2, NO PROWL *INGROWN TOENAIL - SPD -1/2, PROWL -10% CLIMB -15% *ITCHING AND RASH - M.A. - 1/2, -4 ON INIT., -1 ATTACK *PIMPLES - REDUCE PHYSICAL BEAUTY BY ONE HALF *NAUSEA - SPD -1/2, 60% CHANCE OF INDUCING VOMITING OR DIARRHEA FROM SUDDEN MOVEMENTS AND/OR HIGH SPEED *RUNNY NOSE & COUGH - P.B. -25%, PROWL IMPOSSIBLE *VERTIGO - AFFECTED WHEN FASTER THAN SPD.: 8 OR AT HEIGHTS : 1 APM, NO INIT., -8 TO STRIKE, PARRY & DODGE LASTS 24 HOURS PER LEVEL OF THE PRIEST OPTIONAL CURSES FOUND IN ALCHEMIST SECTION COLD CURSE P.263 INSECT ATTRACTION CURSE P.264 STINK CURSE P.264 SPOILAGE CURSE P.264	OUTFITS <input type="checkbox"/> _____ <input type="checkbox"/> _____ <input type="checkbox"/> _____ <input type="checkbox"/> _____ <input type="checkbox"/> _____ <input type="checkbox"/> _____
ARMOR: A.R.: _____ D.C.: _____ / _____ WEIGHT: _____ COST: _____ PROWL PENALTY: - _____ %	ARMOR: A.R.: _____ D.C.: _____ / _____ WEIGHT: _____ COST: _____ PROWL PENALTY: - _____ %
ANIMAL COMPANION NAME: _____ TYPE: _____ H.P. _____ D.C.: _____ A.R.: _____ A.P.M.: _____ STRIKE: + _____ PARRY: + _____ DODGE: + _____ DAMAGE: + _____ ROLL: + _____ CLAWS: D MOUTH: D : D : D	NATURAL ABILITIES _____ _____ _____ _____ _____ _____ _____
DAMAGE RECORD HIT POINTS: _____ D.C.: _____	

SPELLS P.P.E. LEVEL ONE <input type="checkbox"/> BLINDING FLASH 1 <input type="checkbox"/> CLOUD OF SMOKE 2 <input type="checkbox"/> DEATH TRANCE 1 <input type="checkbox"/> DECIPHER MAGIC 4 <input type="checkbox"/> GLOBE OF DAYLIGHT 2 <input type="checkbox"/> INCREASE WEIGHT 4 <input type="checkbox"/> SEE AURA 6 <input type="checkbox"/> SEE THE INVISIBLE 4 <input type="checkbox"/> SENSE EVIL 2 <input type="checkbox"/> SENSE MAGIC 4 <input type="checkbox"/> THUNDERCLAP 4 <input type="checkbox"/> VENTRILOQUISM 3 LEVEL TWO <input type="checkbox"/> BEFUDDLE 6 <input type="checkbox"/> CHAMELEON 6 <input type="checkbox"/> CLIMB 3 <input type="checkbox"/> CONCEALMENT 6 <input type="checkbox"/> DETECT CONCEALMENT 6 <input type="checkbox"/> EXTINGUISH FIRE 4 <input type="checkbox"/> FEAR 5 <input type="checkbox"/> HEAVY BREATHING 5 <input type="checkbox"/> LEVITATION 5 <input type="checkbox"/> MYSTIC ALARM 5 <input type="checkbox"/> TURN DEAD 6 <input type="checkbox"/> WEIGHTLESSNESS 6 LEVEL THREE <input type="checkbox"/> ARMOR OF ITHAN 10 <input type="checkbox"/> BREATHE WITHOUT AIR 5 <input type="checkbox"/> ENERGY BOLT 5 <input type="checkbox"/> FAEBIE SPEAK 5 <input type="checkbox"/> FINGERS OF THE WIND 5 <input type="checkbox"/> FLOAT IN AIR 5 <input type="checkbox"/> FUEL FLAME 5 <input type="checkbox"/> IGNITE FIRE 6 <input type="checkbox"/> IMPERVIOUS TO FIRE 6 <input type="checkbox"/> IMPERVIOUS TO POISON 5 <input type="checkbox"/> INVISIBILITY: SIMPLE 6 <input type="checkbox"/> NEGATE POISONS/TOXINS 5 <input type="checkbox"/> PARALYSIS: LESSER 5 <input type="checkbox"/> RESIST FIRE 3 <input type="checkbox"/> SEE WARDS 8 <input type="checkbox"/> SENSE TRAPS 8 <input type="checkbox"/> TELEKINESIS 7 LEVEL FOUR <input type="checkbox"/> ASTRAL PROJECTION 10 <input type="checkbox"/> BLIND 8 <input type="checkbox"/> CARPET OF ADHESION 10 <input type="checkbox"/> CHARISMATIC AURA 10 <input type="checkbox"/> CURE MINOR DISORDER 10 <input type="checkbox"/> ENERGY FIELD 10 <input type="checkbox"/> FIRE BOLT 10 <input type="checkbox"/> FOOL'S GOLD 10 <input type="checkbox"/> LEY LINE TRANSMISSION 30 <input type="checkbox"/> MAGIC NET 7 <input type="checkbox"/> MULTIPLE IMAGES 7 <input type="checkbox"/> REPEL ANIMALS 7 <input type="checkbox"/> SEAL 7 <input type="checkbox"/> SHADOW MELD 10 <input type="checkbox"/> SWIM AS A FISH 6 <input type="checkbox"/> TRANCE 10 LEVEL FIVE <input type="checkbox"/> CALLING 8 <input type="checkbox"/> CHARM 12 <input type="checkbox"/> CIRCLE OF FLAME 10 <input type="checkbox"/> DOMINATION 10 <input type="checkbox"/> ENERGY DISRUPTION 15 <input type="checkbox"/> ESCAPE 8 <input type="checkbox"/> EYES OF THOTH 8 <input type="checkbox"/> FLY 15 <input type="checkbox"/> HEAL WOUNDS 10 <input type="checkbox"/> HORRIFIC ILLUSION 10 <input type="checkbox"/> MEND CLOTH 12 <input type="checkbox"/> SIZE OF THE BEHEMOTH 12 <input type="checkbox"/> SLEEP 10 <input type="checkbox"/> SUPERHUMAN SPEED 10 <input type="checkbox"/> SUPERHUMAN STRENGTH 10 LEVEL SIX <input type="checkbox"/> ANIMATE OBJECT 15 <input type="checkbox"/> APPARTITION 20 <input type="checkbox"/> CALL LIGHTNING 15 <input type="checkbox"/> COMPULSION 20 <input type="checkbox"/> CONTROL THE BEASTS 18 <input type="checkbox"/> CURE ILLNESS 15 <input type="checkbox"/> CREATE BREAD & MILK 15 <input type="checkbox"/> DETECT POISON 10 <input type="checkbox"/> FIRE BALL 10 <input type="checkbox"/> FIRE FIST 15 <input type="checkbox"/> IMPERVIOUS TO ENERGY 20 <input type="checkbox"/> MAGIC PIGEON 20 <input type="checkbox"/> MEMORY BANK 12 <input type="checkbox"/> REDUCE SELF 20 <input type="checkbox"/> SWIM AS A FISH: SUP. 12 <input type="checkbox"/> TELEPORT: LESSER 15 <input type="checkbox"/> TIME SLP 20 <input type="checkbox"/> TONGUES 12 <input type="checkbox"/> WORDS OF TRUTH 15 LEVEL SEVEN <input type="checkbox"/> AGONY 20 <input type="checkbox"/> ANIMATE/CONTROL DEAD 20 <input type="checkbox"/> CIRCLE OF CONCEALMENT 15 <input type="checkbox"/> CONSTRAIN BEING 20 <input type="checkbox"/> DISPEL MAGIC BARRIER 20 <input type="checkbox"/> FLY AS THE EAGLE 25 <input type="checkbox"/> GLOBE OF SILENCE 20 <input type="checkbox"/> HEAL SELF 20 <input type="checkbox"/> IMMOBILIZE 25 <input type="checkbox"/> INVISIBILITY: SUPERIOR 20 <input type="checkbox"/> INVULNERABILITY 25 <input type="checkbox"/> LIFE DRAIN 25 <input type="checkbox"/> METAMORPHOSIS: ANIMAL 25 <input type="checkbox"/> PURIFY FOOD & WATER 20 <input type="checkbox"/> SECOND SIGHT 25 <input type="checkbox"/> WIND RUSH 20 <input type="checkbox"/> WIND-OUT 20+ <input type="checkbox"/> WITCH BOTTLE 28 <input type="checkbox"/> X-RAY VISION 25 LEVEL EIGHT <input type="checkbox"/> COMMUNE WITH SPIRITS 25 <input type="checkbox"/> EXORCISM 30 <input type="checkbox"/> EYES OF THE WOLF 25 <input type="checkbox"/> HALLUCINATION 30 <input type="checkbox"/> LOCATE 30 <input type="checkbox"/> LOVE CHARM 40 <input type="checkbox"/> LUCK CURSE 40 <input type="checkbox"/> METAMORPH.: HUMAN 40 <input type="checkbox"/> MINOR CURSE 35 <input type="checkbox"/> NEGATE MAGIC 30 <input type="checkbox"/> ORACLE 30 <input type="checkbox"/> SENSE DIMEN. ANOMALY 30 <input type="checkbox"/> SICKNESS 50 <input type="checkbox"/> SPOIL FOOD & WATER 30 <input type="checkbox"/> STONE TO FLESH 30 <input type="checkbox"/> TIME CAPSULE 30 <input type="checkbox"/> WISPS OF CONFUSION 40 LEVEL NINE <input type="checkbox"/> AGE 50 <input type="checkbox"/> CURSE: PHOBIA 40 <input type="checkbox"/> FAEBIES DANCE 55 <input type="checkbox"/> FAMILIAR LINK 55 <input type="checkbox"/> HAVOK 50 <input type="checkbox"/> METAMORPHOSIS: INSECT 60 <input type="checkbox"/> MONSTER INSECT 50/100 <input type="checkbox"/> MUTE 50 <input type="checkbox"/> PROT. CIRCLE: SIMPLE 45 <input type="checkbox"/> SPEED OF THE SNAIL 50 <input type="checkbox"/> SUMMON/CONT. CANDLES 50 <input type="checkbox"/> SWORDS TO SNAKES 50 <input type="checkbox"/> TRANSFERAL 50 <input type="checkbox"/> WATER TO WINE 40 LEVEL TEN <input type="checkbox"/> BANISHMENT 65 <input type="checkbox"/> CNTRL/ENSLAVE ENTITY 80 <input type="checkbox"/> DIMEN. POCKET 30/140 <input type="checkbox"/> METAMORPH.: SUPERIOR 100 <input type="checkbox"/> MYSTIC PORTAL 60 <input type="checkbox"/> PHANTOM HORSE 60 <input type="checkbox"/> SIMM./CONT. RODENTS 70 <input type="checkbox"/> SIMMON SHADOW BEAST 140 LEVEL ELEVEN <input type="checkbox"/> ANTI MAGIC CLOUD 140 <input type="checkbox"/> CREATE MAGIC SCROLL 100+ <input type="checkbox"/> CREATE MIMMY 160 <input type="checkbox"/> FINGER OF LICHTALON 150 <input type="checkbox"/> REMOVE CURSE 140 <input type="checkbox"/> SUMMON/CONT. ANIMALS 125 <input type="checkbox"/> SUMMON FOG 140 LEVEL TWELVE <input type="checkbox"/> AMULET 290+ <input type="checkbox"/> CALM STORM 200 <input type="checkbox"/> CREATE ZOMBIE 250 <input type="checkbox"/> METAMORPHOSIS: MIST 250 <input type="checkbox"/> SIMMON ENTITY 250 <input type="checkbox"/> TIME HOLE 210 LEVEL THIRTEEN <input type="checkbox"/> CREATE GOLEM 700/1000 <input type="checkbox"/> PROT. CIRCLE: SUPERIOR 250 <input type="checkbox"/> SANCTUM 390 <input type="checkbox"/> SUMM./CONT. STORM 260 <input type="checkbox"/> TALISMAN 500 LEVEL FOURTEEN <input type="checkbox"/> CLOSE RIFT 2 + 200 <input type="checkbox"/> ID BARRIER 600 <input type="checkbox"/> IMPEN. WALL OF FORCE 600 <input type="checkbox"/> RESTORATION 750 LEVEL FIFTEEN <input type="checkbox"/> DIMENSIONAL PORTAL 1000 <input type="checkbox"/> DIMENSIONAL TELEPORT 800 <input type="checkbox"/> RESURRECTION 2000 <input type="checkbox"/> SIMM. GREATER FAMILIAR 580 <input type="checkbox"/> TELEPORT: SUPERIOR 600 <input type="checkbox"/> TRANSFORMATION 2000 P.P.E.: _____
SPELLS OF LEGEND P.P.E. <input type="checkbox"/> BARRIER OF THOTH 3000 <input type="checkbox"/> CRIMSON WALL OF LICHTALON 5000 <input type="checkbox"/> DOTPLEGANGER: SUPERIOR 1000 <input type="checkbox"/> METAMORPHOSIS: DRAGON 2000 <input type="checkbox"/> SANCTUARY 1500

SPELLS OF LEGEND P.P.E. <input type="checkbox"/> BARRIER OF THOTH 3000 <input type="checkbox"/> CRIMSON WALL OF LICHTALON 5000 <input type="checkbox"/> DOTPLEGANGER: SUPERIOR 1000 <input type="checkbox"/> METAMORPHOSIS: DRAGON 2000 <input type="checkbox"/> SANCTUARY 1500
